



ERCO

Culture – Light for Art

Agenda

Forms of presentation in museums Qualitative lighting design Lighting functions Global lighting solutions Efficiency in figures Culture – Light for Art

ERC

Forms of presentation in museums

Light enables diverse ways of accessing art. The spectrum ranges from a neutral atmosphere for the objective appreciation of art to emotional presentations for individual trips of discovery. ERCO

Culture – Light for Art

Exhibits on a neutral background





Culture – Light for Art

Strikingly emphasising artworks





Culture - Light for Art

Differentiated presentation of objects in the room





Culture - Light for Art

Perspectives with museum lighting



ERCO Design

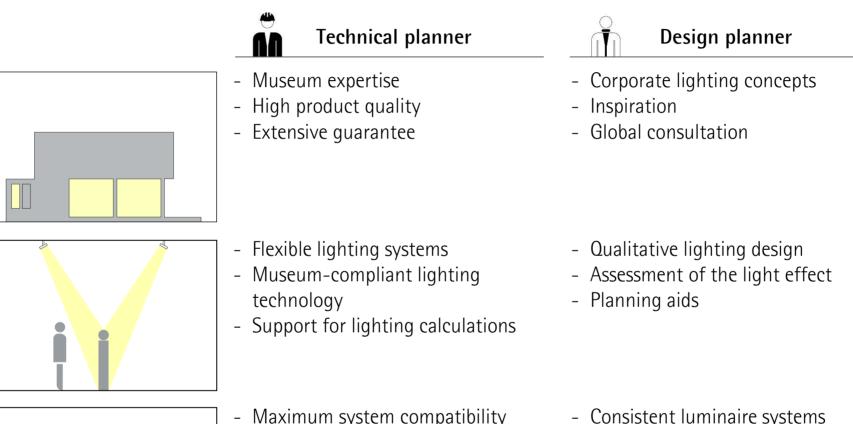
Designing light for art

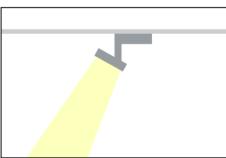
Qualitative lighting design

Holistic consultation with exhibition projects brings together conservation needs with the design-related ambitions of architects and the technical requirements of engineers.



Support for holistic lighting design





- Maximum system compatibility
- Precise lighting technology
- Photometric data

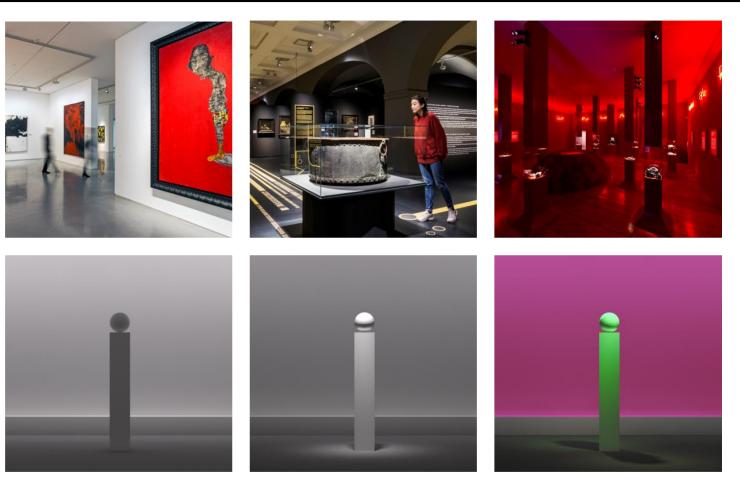
- Consistent luminaire systems
- High-quality design
- Complete technical documentation

Designing light for art The grammar of light

Qualitative lighting design

ERCO

- General lighting via vertical surfaces for good orientation
- Accent lighting for presentation and hierarchies of perception
- Decorative light for admiring and as an aesthetic end in itself



Light for looking at

Light for seeing

Light for viewing



Achieving unity with vertical lighting



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Creating hierarchies using lighting levels



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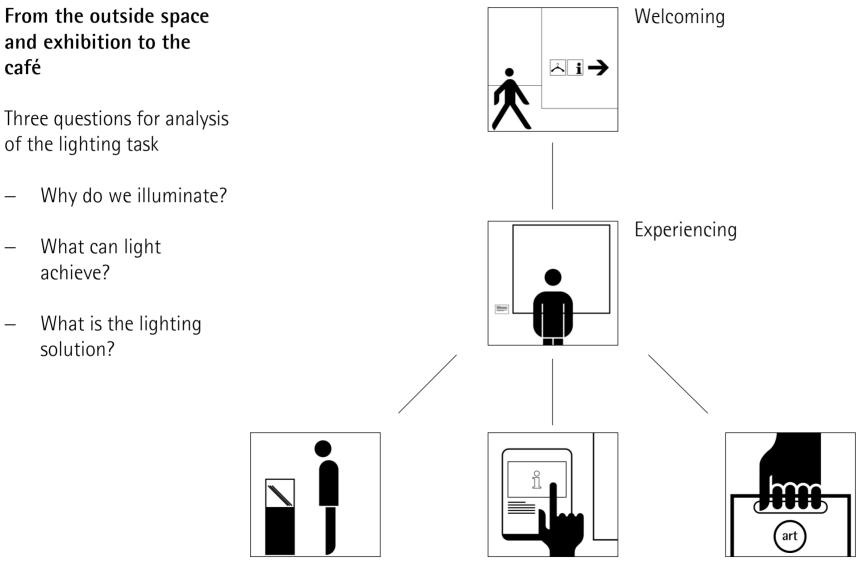
Presentation with differentiated light distributions



ERCO

Designing light for art

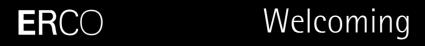
Thinking in terms of lighting functions



Conserving

Discovering

Marketing





Art Gallery of Ontario, Toronto / Canada. Photographer: Thomas Mayer, Neuss



Welcoming



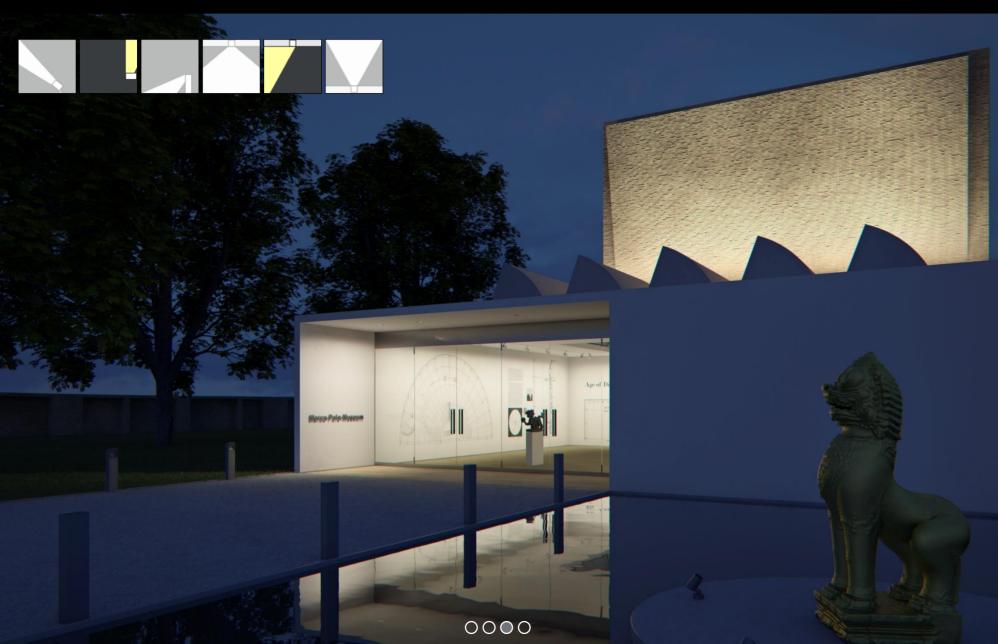
ERCO

Welcoming



ERCO

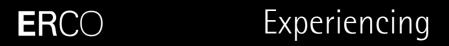
Welcoming





Welcoming



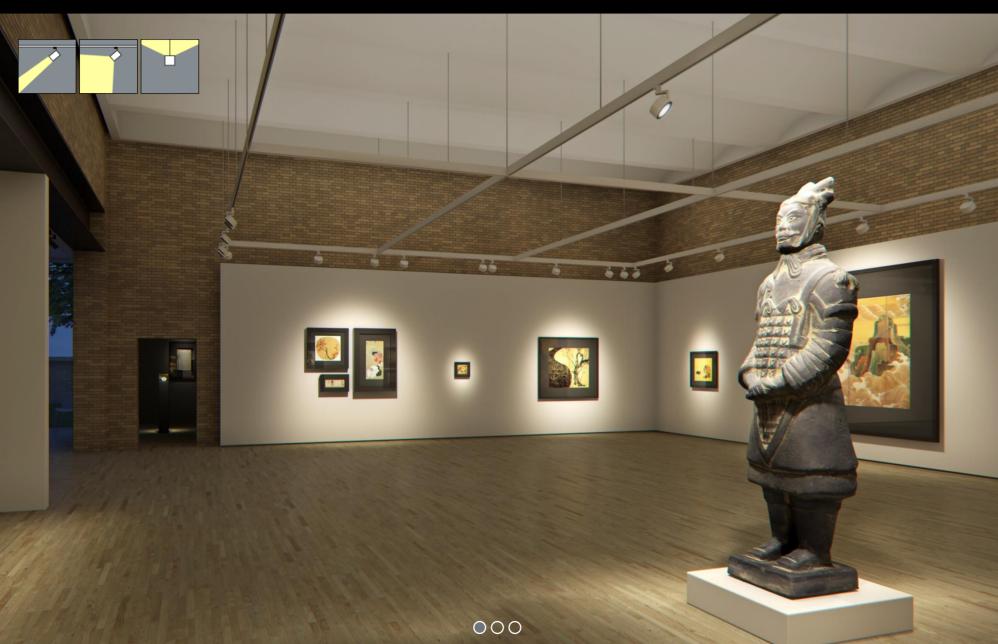




Arario Museum Tapdong Cinema, Jeju / South Korea. Photographer: Sebastian Mayer, Berlin

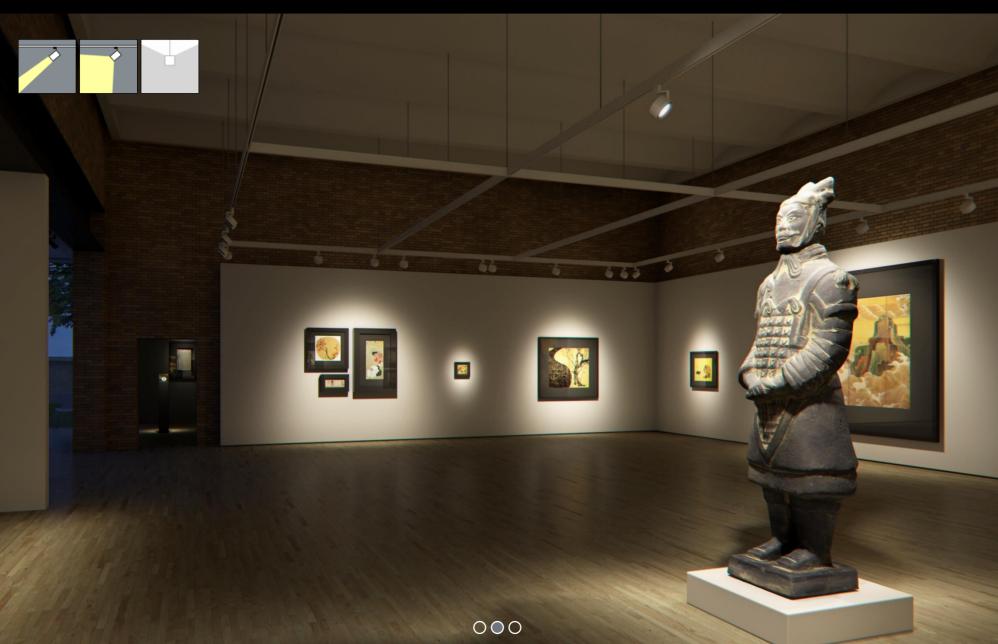


Levels of qualitative lighting design



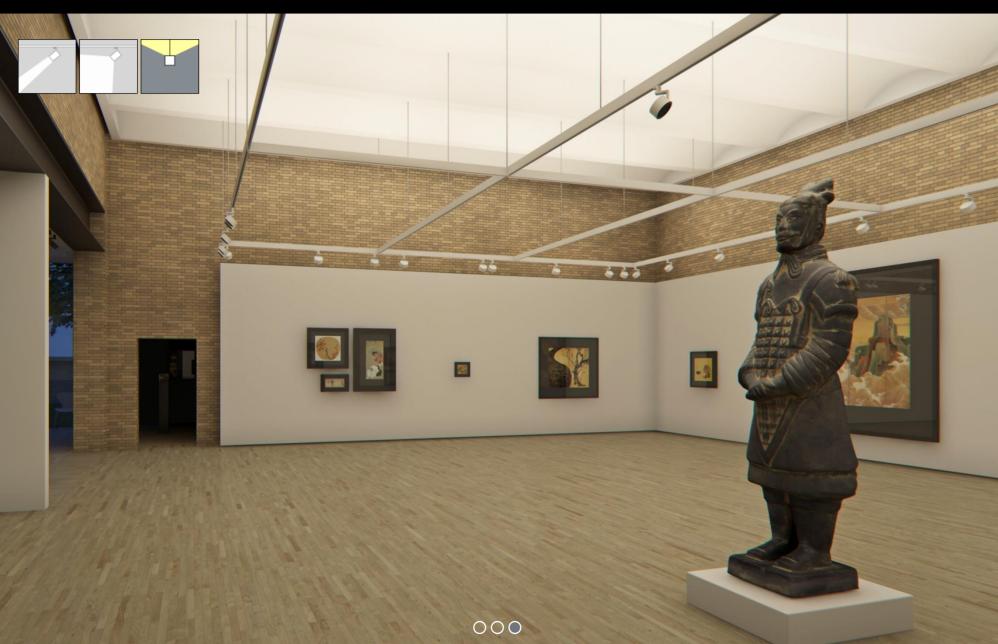
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Levels of qualitative lighting design





Levels of qualitative lighting design



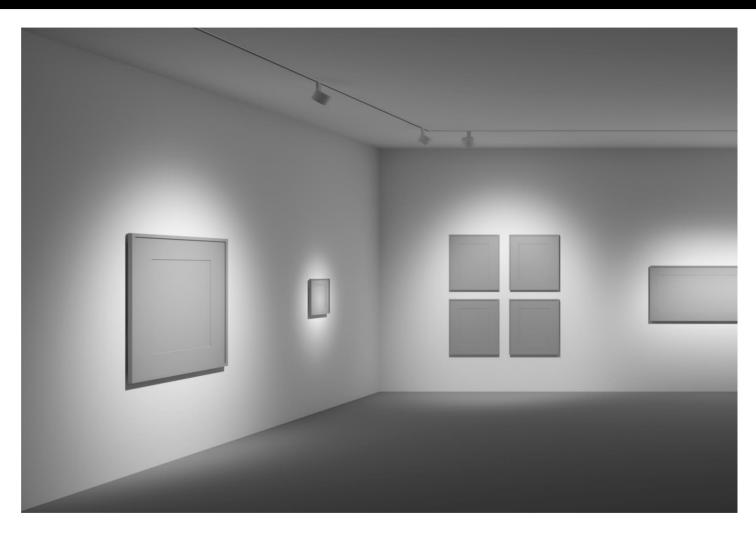
Experiencing Light for pictures

Variant 1

ERCO

Accent lighting

- Light for looking at guides the observer's eye
- Exhibits are given greater importance
- Directed light for brilliance and good modelling



Experiencing Light for pictures

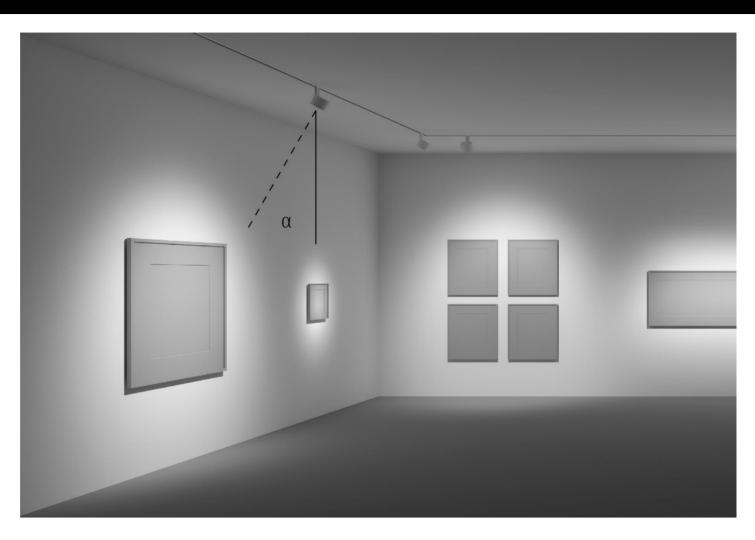
Variant 1

ERCO

Accent lighting

Rule of thumb for arranging spotlights and floodlights:

 $-\alpha = 30^{\circ}$ (museum angle)



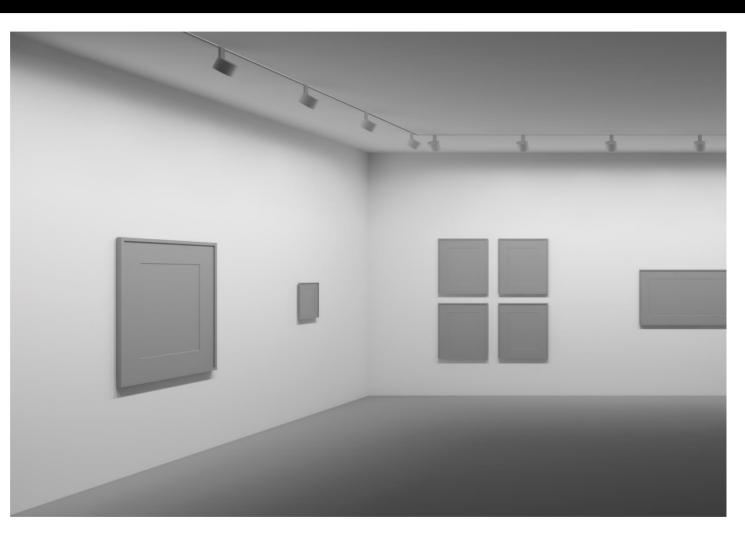
Experiencing Light for pictures

Variant 2

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Wallwashing

- High horizontal and vertical uniformity
- Concise, broad spatial effect
- Pictures and the wall appear to have equal importance
- Luminaires do not need to be readjusted for other picture formats



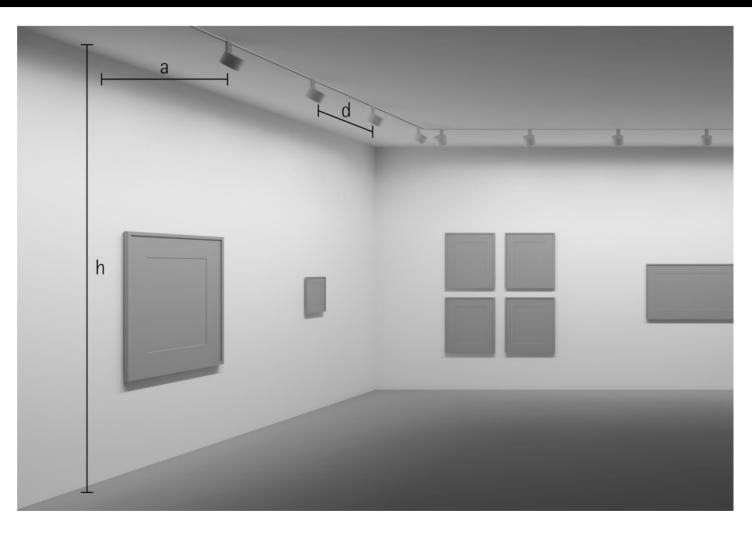
ERCO Experiencing Light for pictures

Variant 2

Wallwashing

Rule of thumb for arranging lens wallwashers:

-a = 1/3 x h $-d \le 1.3 \text{ x a}$



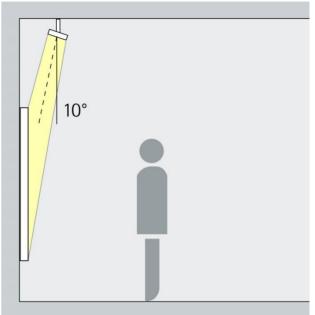
Luminaire arrangements and visual comfort

Angle of incidence <30°

 Disturbing hard shadowing

- Exaggerated structural details
- Low impression of brightness despite high illuminance levels



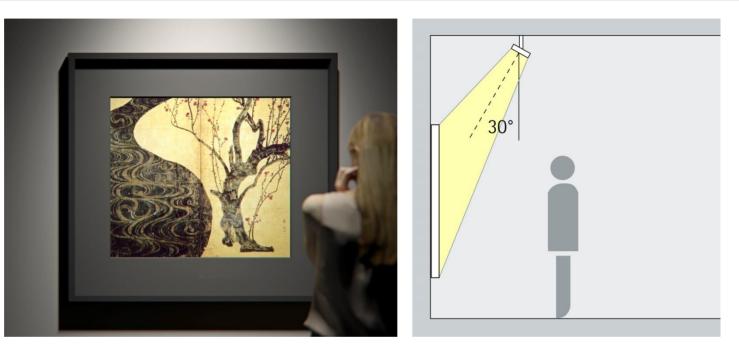


Luminaire arrangements and visual comfort

30° angle of incidence

- Ideal museum angle
- No glare

- Good modelling
- Uniform impression of brightness



Luminaire arrangements and visual comfort

Angle of incidence >30°

- Danger of shadows from the observer
- Danger of reflected glare
- Low modelling



Experiencing Light for sculptures

Accenting with spotlights and floodlights

- Light for looking at guides the observer's eye
- Exhibits are given greater importance
- Directed light for brilliance and good modelling



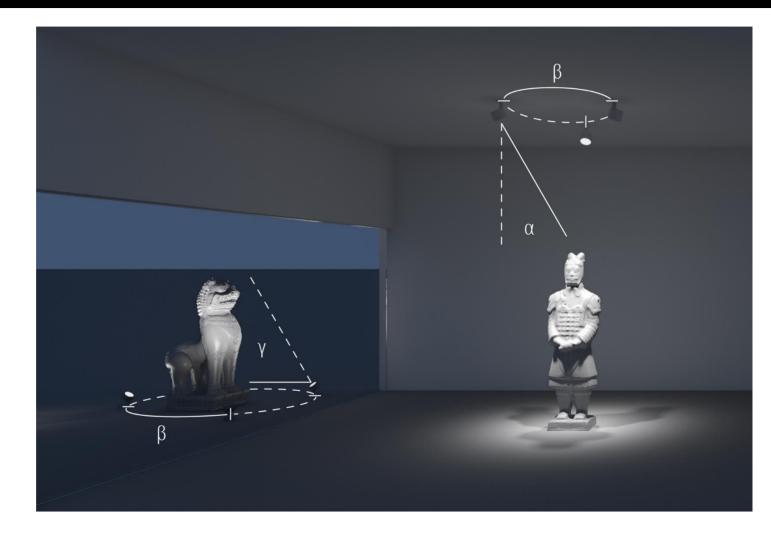
Experiencing Light for sculptures

Accenting with spotlights and floodlights

ERCO

Rule of thumb for luminaire arrangement:

- $\alpha = 30^{\circ} \text{ (museum angle)}$
- $\quad \gamma = 120^\circ$

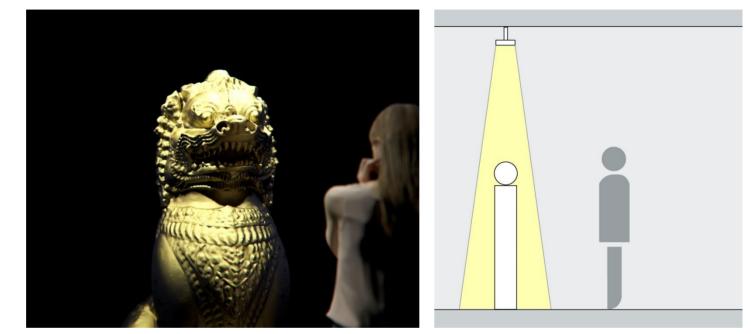


Luminaire arrangements and visual comfort

Angle of incidence <30°

- Strong shadowing

- Exaggerated structural details
- Low vertical illumination

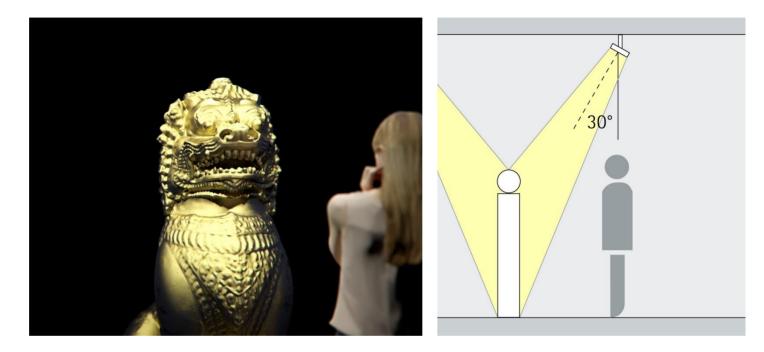


Luminaire arrangements and visual comfort

30° angle of incidence

- Ideal museum angle
- No glare

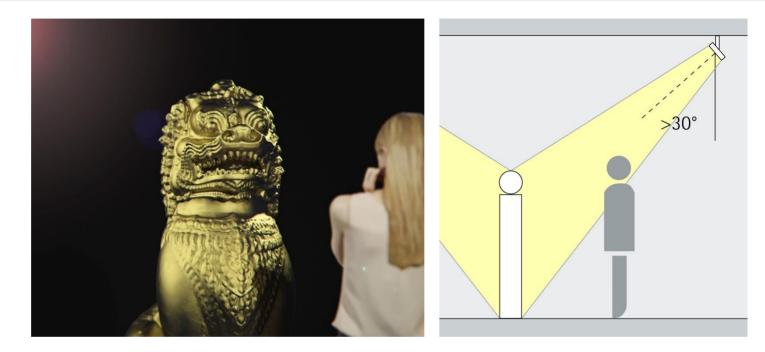
- Good modelling
- Uniform impression of brightness



Luminaire arrangements and visual comfort

Angle of incidence >30°

- Danger of shadows from the observer
- Danger of direct glare
- Low modelling



Test colours

Colour rendering: a quantitative comparison

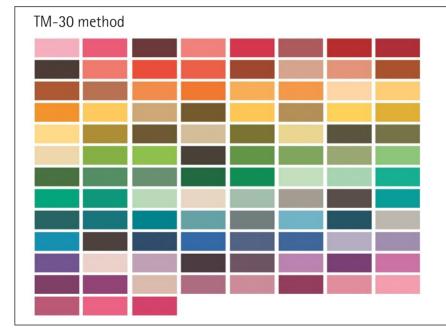
Colour rendering indices: comparison between test light source and reference spectrum

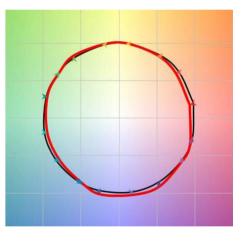
- Determined from calculation

ERC

- Not a measure for performance of human colour perception
- Higher colour rendering index does not automatically mean good colour rendering
- Visual sampling is required







TM-30 offers visual evaluation of saturation via the colour space

Colour fidelity – only valid for test colours: does not indicate how good colours are generally rendered.

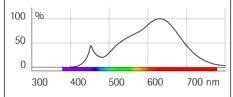
Experiencing

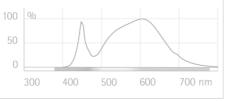
Colour rendering: a qualitative comparison

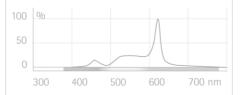
ERCO LED: 3000K, Ra > 90

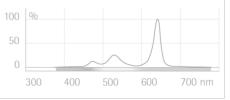
- Wide, balanced spectrum
- Authentic, familiar colour rendering
- Low damage factor









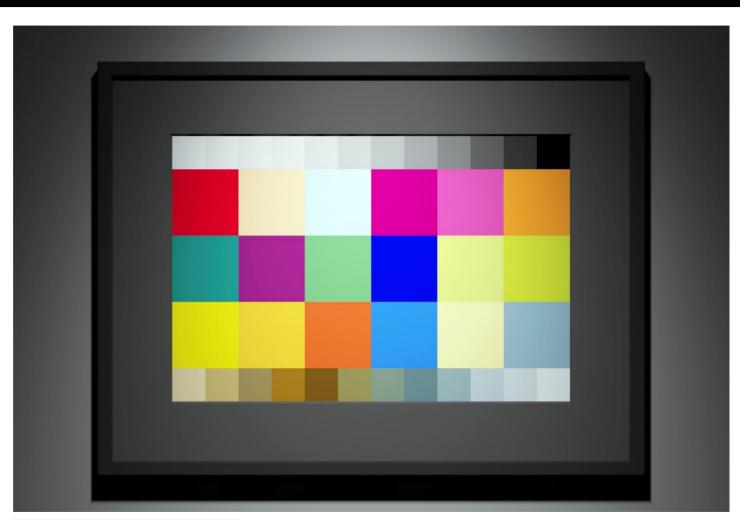


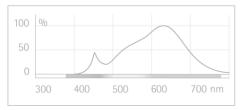
Experiencing

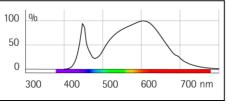
Colour rendering: a qualitative comparison

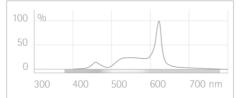
ERCO LED: 4000K, Ra > 80

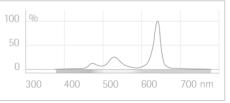
- Wide, balanced spectrum
- Authentic colour rendering
- Colour impression similar to daylight









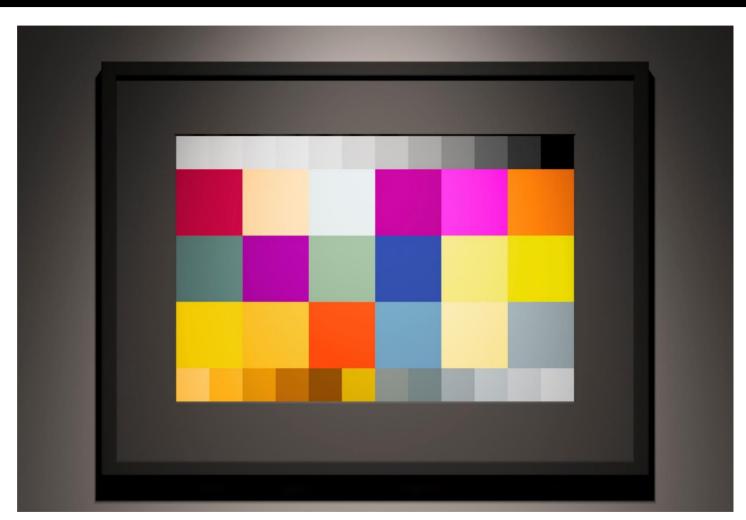


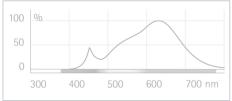
Experiencing

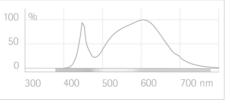
Colour rendering: a qualitative comparison

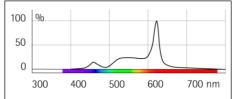
LED module: 2700K, Ra > 90

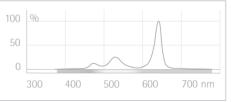
- Modelled spectrum
- Over saturation of certain colours (e.g. red)
- Colour nuances are more difficult to differentiate









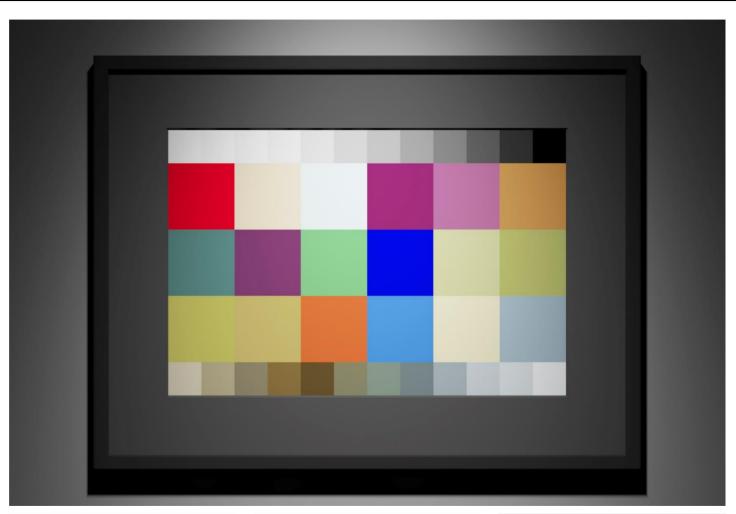


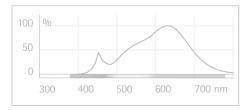
Experiencing

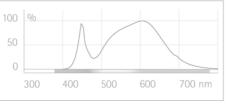
Colour rendering: a qualitative comparison

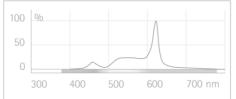
RGB LED: 2700K, Ra < 20

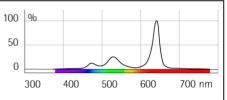
- Gaps in the spectrum
- Only colours can be rendered with a red/green/blue component
- Unsuitable for museum lighting











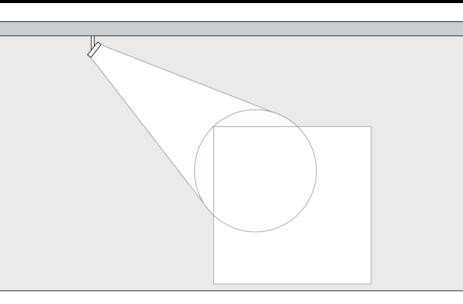
Experiencing

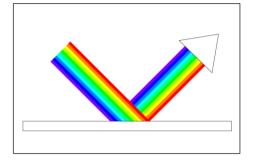
Colour perception: fundamentals

Light colour and object colour

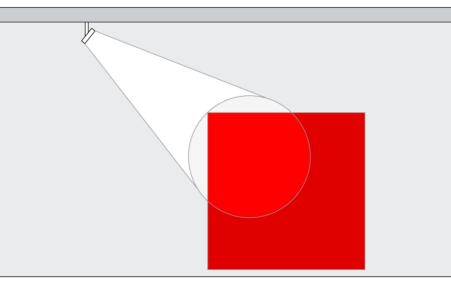
ERC

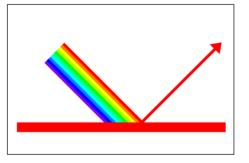
- The colour stimulus depends on the light spectrum and the colour of the object's reflecting material
- White light with a wide spectrum is needed to detect colour nuances
- Only spectral ranges are reflected corresponding to the colour of the object





White light on white objects



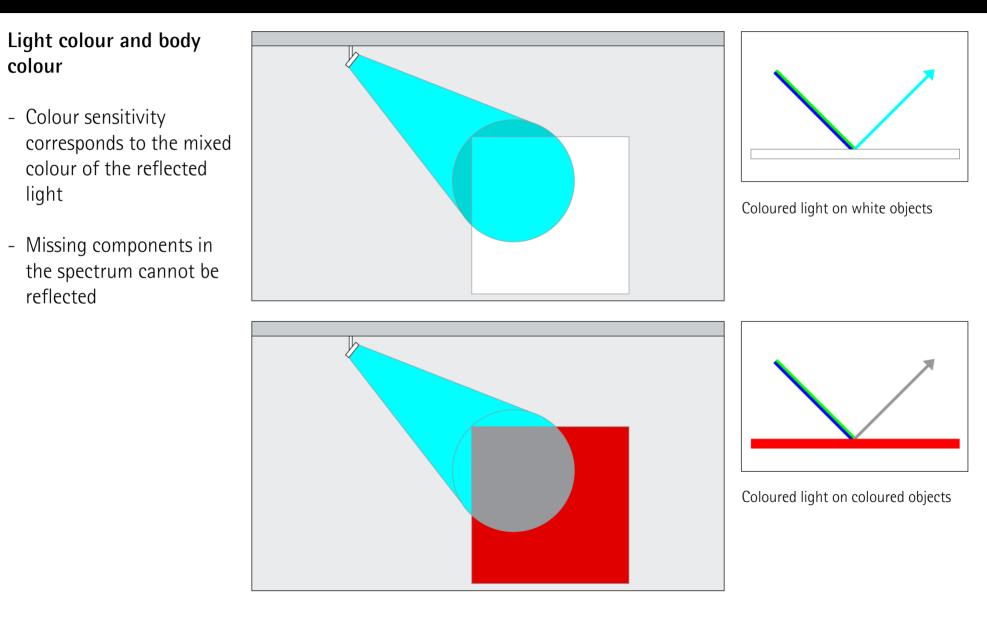


White light on coloured objects

Experiencing

ERCC

Colour perception: fundamentals







"Leonardo da Vinci/1452-1519" exhibition in the Palazzo Reale, Milan / Italy. Photographer: Dirk Vogel, Altena

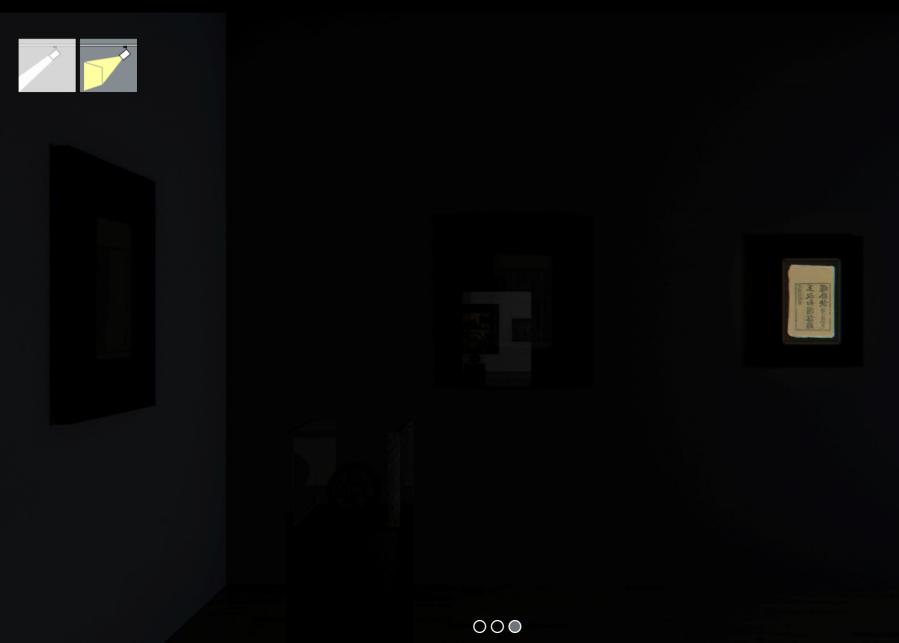
ERCO



ERCO

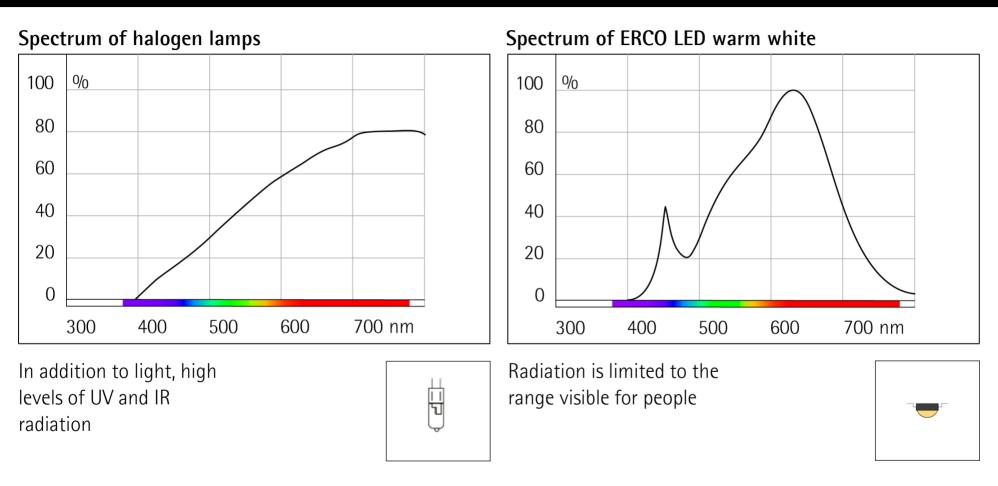


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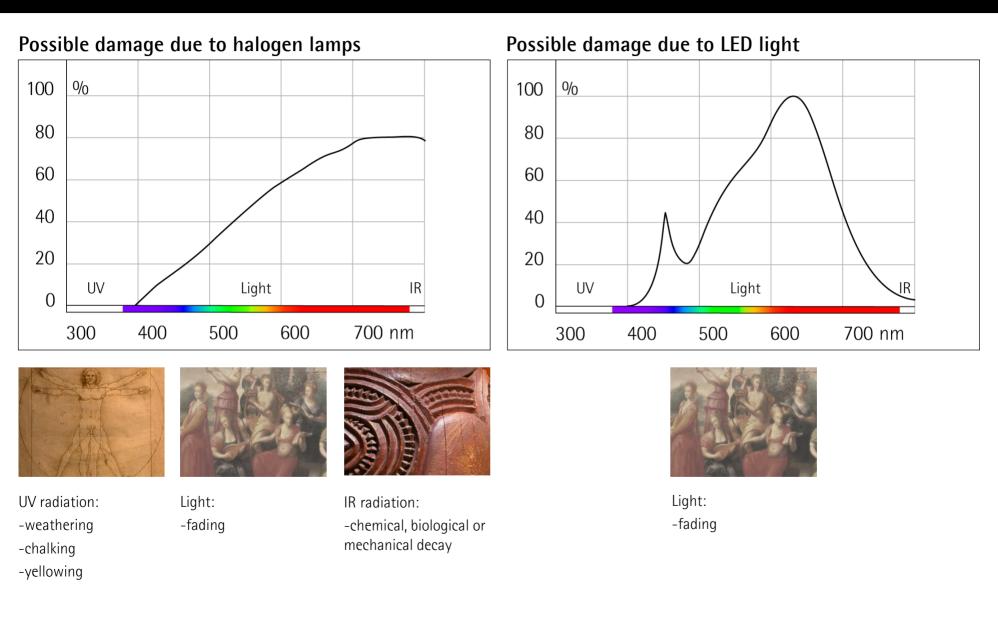
Conserving

Characteristics of electromagnetic radiation



Conserving

Characteristics of electromagnetic radiation

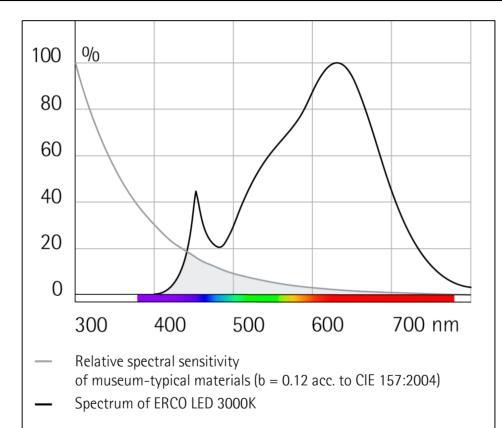


Conserving

How to limit damage caused by illumination

Specify light sources with low damage factors

- Short wavelengths have higher damage potential
- Relative damage factor = flat-rate value for museum-typical materials
- LEDs with warm white light colour have the lowest value





Influence of the spectrum: Blue object colours reflect richenergy short wavelengths and therefore do not fade as quickly.

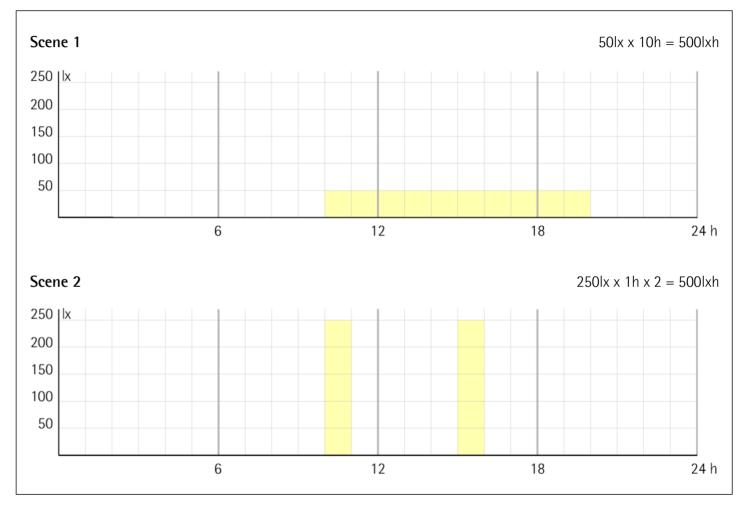
| Relative damage factor |
|------------------------|
| f (mW/Im) |
| 0.149 |
| 0.159 |
| 0.169 |
| |

Conserving

How to limit damage caused by illumination

Adapt exposure to object sensitivity and visual task

- The less light, the less damage
- But: The less light, the lower the visual acuity
- From a conservation viewpoint, not the lighting level (lx) but exposure (lxh) is decisive



Exposure of exhibits: Lux hours specify a barely acceptable level of damage but not ideal lighting.



How to limit damage caused by illumination

Determine material categories and exposure



Insensitive



Low sensitivity



Medium sensitivity



High sensitivity



How to limit damage caused by illumination

Determine material categories and exposure



Insensitive



Low sensitivity



Medium sensitivity



High sensitivity

No limitations

2001x at 600,0001xh/a

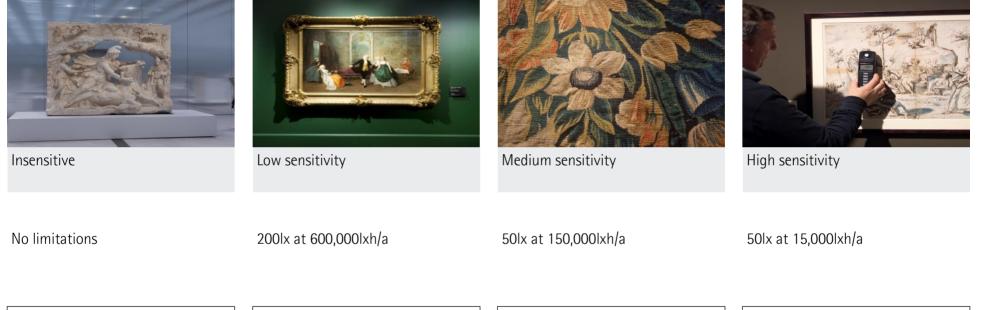
50lx at 150,000lxh/a

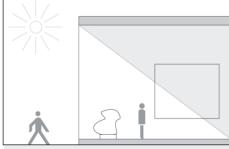
50lx at 15,000lxh/a



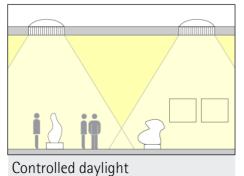
How to limit damage caused by illumination

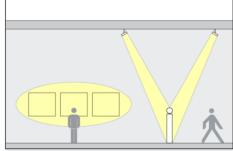
Determine material categories and exposure



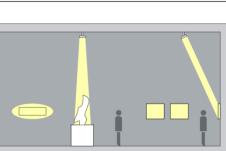


Uncontrolled daylight





Limited exposure



Minimum illumination



Where does the 50lx come from in museum lighting?



Where does the 50lx come from in museums?





Where does the 50lx come from in museums?



50lx is not conservationally justified but defined from the viewpoint of the observer.



Young people can easily recognise exhibits with bright colour tones and low details at 50lx.



2-3 times the light for richdetail exhibits, dark colours and older people.

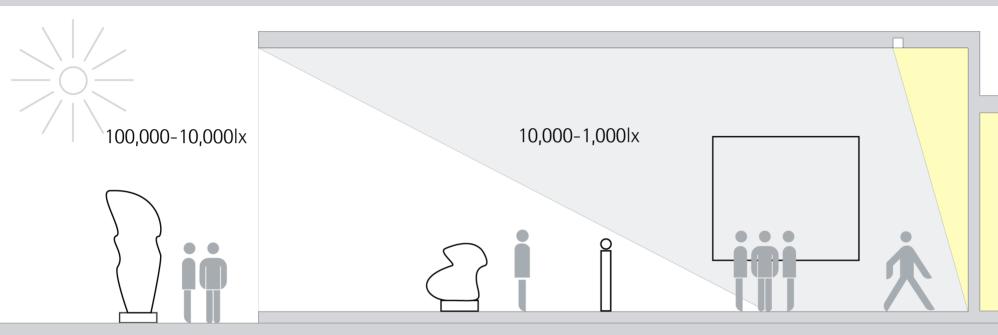


Conserving Challenge for museum lighting

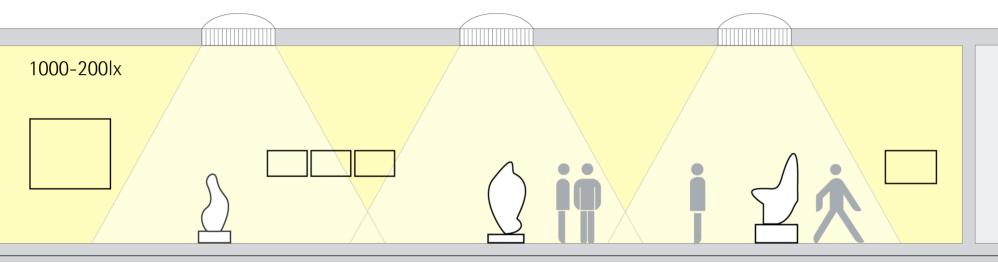
How do museums create impressive visual experiences but simultaneously conserve their exhibits?

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Four tips for museum lighting

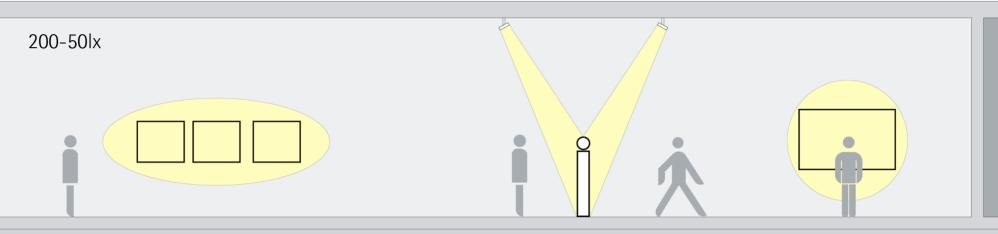


- 1. Concentrate on vertical lighting
- Guide visitors within controlled light surroundings
- A bright impression of the space despite low lighting levels
- Optimum lighting for paintings
- Good orientation
- Create visual relationships



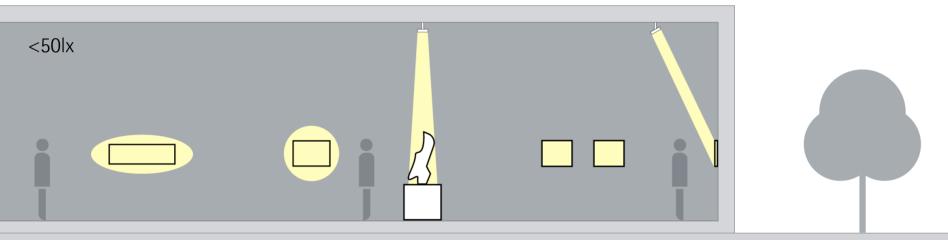
2. Create adaptation paths

- High visual acuity only with an adapted eye
- Adaptation requires time
- Avoid uncontrolled changes in brightness
- Avoid glare caused by luminaires and reflections



3. Utilise the specific characteristics of perception

- Hierarchies in brightness support orientation
- The brightest point is the most important one
- Shadow progressions render spatial forms visible



- 4. Design based on the dark room
- Striking accents are also possible with 50lx
- Ideal contrast ratio is 1:5 to 1:10
- With low light, increase the contrast with a dark wall colour





Louvre-Lens, Lens / France. Photographer: Iwan Baan, Amsterdam

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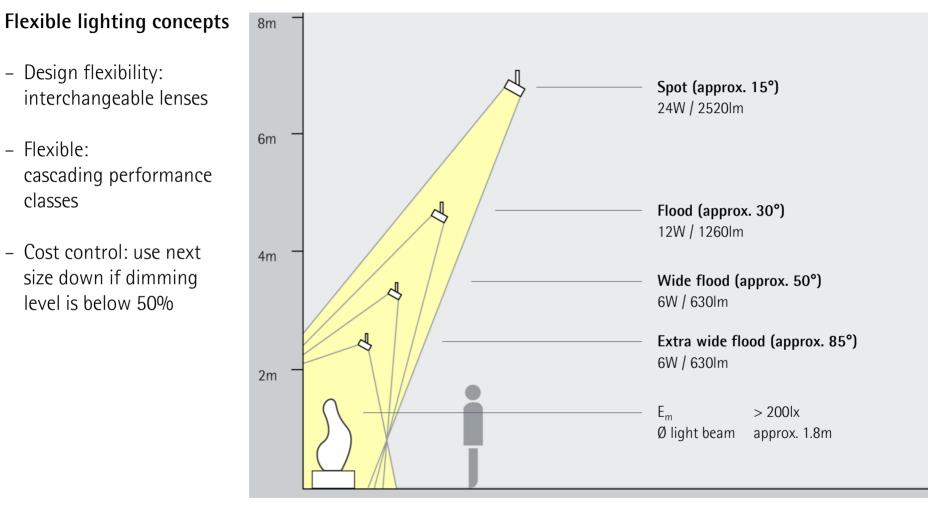


Flexibility in lighting design



ERC

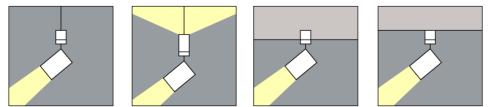
- Flexible: cascading performance classes
- Cost control: use next size down if dimming level is below 50%



Discovering

Professional use of lighting tools





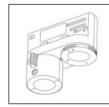
Discovering

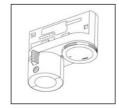
Professional use of lighting tools

ERCO track adapter

- Tool-free mounting
- Mechanical fixing and electrical connection in one assembly
- Circuit is selected via rotary button on the adapter







3-phase and DALI adapters are compatible with ERCO point outlets

Professional use of lighting tools

ERCO control gear

ERCO

- In-house developed control units
- For switchable, phasedimmable and DALIdimmable light control
- Supplementary potentiometer for manual dimming (with phase-dimmable control gear)





Phase-dimmable down to 1% (mixed dimming)



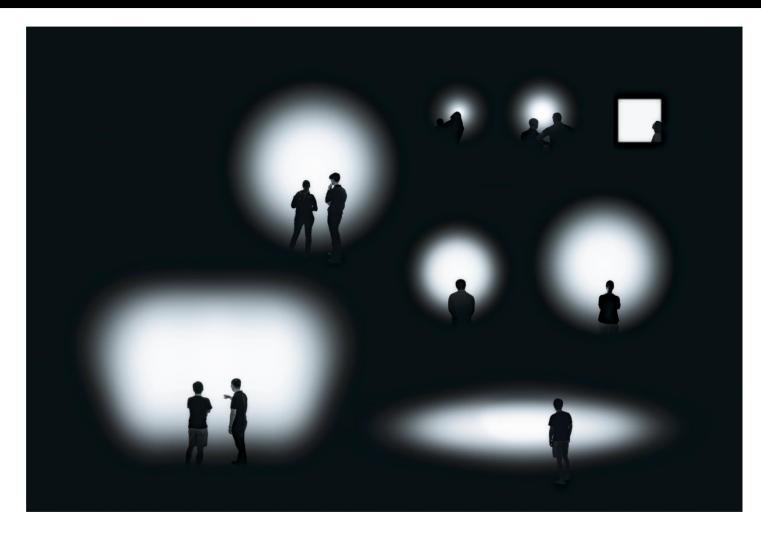
DALI-dimmable down to 0.1% (CCR)

Discovering Professional use of lighting tools

ERCO light distributions

ERCO

- 7 interchangeable light distributions for track luminaires
- In-house developed / produced lens system
- Projection instead of reflection = precise light beam, no colour shifts, imperfections or spill light
- Accessories for greater visual comfort: snoots, hexagonal baffle, cross baffle





Discovering Overview of light distributions



Spotlights – accent lighting with maximum precision

Striking emphasis of individual pictures via accents

Narrow spot (approx. 6°) Spot (approx. 15°) Flood (approx. 30°) Ø 0.4m at distance of 4mØ 1.1m at distance of 4mØ 2.0m at distance of 4m



Floodlights – wide-area lighting from short distances

Wide light beam for groups of pictures or large exhibits

Wide flood (approx. 50°)
Ø 3.6m at distance of 4m
Extra wide flood (approx. 85°)
Ø 7.0m at distance of 4m
Oval flood (approx. 65x15°)
Ø 5.0m x 1m at distance of 4m





Wallwashers – perfectly uniform vertical lighting

Uniform illumination for various picture formats and a deep impression of the space

Wallwash

approx. 6 luminaires at 10m with room height of 4m



Contour spotlights – freely adjustable projection planes

A magical impression is created due to freely adjustable light beam

Contour (approx. 23°)

for edge lengths to 1.65m at distances of 4m





Stedelijk Museum, Amsterdam / Netherlands. Photographer: Thomas Mayer, Neuss



Levels of qualitative lighting design





Levels of qualitative lighting design





Levels of qualitative lighting design



ERCO Projects

Global lighting solutions

ERCO lighting solutions comply with demanding conservation specifications, individual concepts for presentation and display and for high visual comfort. Project experience ranges from small, avantgarde galleries to large, renowned museums worldwide.

Projects



Projects

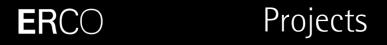


Projects



Projects





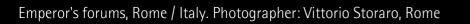


Musée Bourdelle, Paris / France. Photographer: Edgar Zippel, Berlin

ERCO Projects

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ERCO Projects



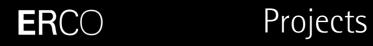
German Museum of Technology (Deutsches Technikmuseum) Berlin / Germany Photographer: Dirk Vogel, Altena



Projects



Louvre-Lens, Lens / France. Photographer: Iwan Baan, Amsterdam





Exhibition "Mies van der Rohe: Collages from the MoMA" in the Ludwig Forum, Aachen, Germany Photographer: Thomas Mayer, Neuss

ERCO Projects

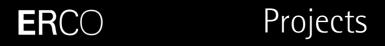


National Portrait Gallery, London / Great Britain. Photographer: Rudi Meisel, Berlin

ERCO Projects



Ewha Womans University Museum, Seoul / South Korea. Photographer: Sebastian Mayer





The Feuerle Collection, Berlin / Germany. Photographer: Sebastian Mayer

ERCO Projects



Hangaram Design Museum in the Seoul Arts Center, Seoul / South Korea. Photographer: Sebastian Mayer

Efficiency in figures

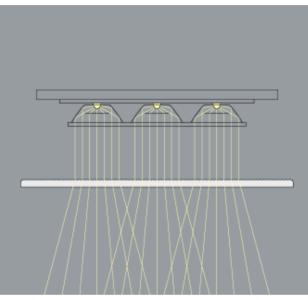
Perception-orientated lighting concepts not only support the storytelling of exhibition organisers, but in combination with precise lighting technology they also reduce investment, installation and maintenance costs for the operators.



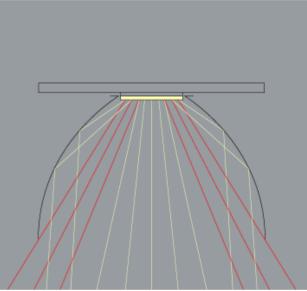
Case study

Projection- and reflection optics compared

Projection via lenses



Reflection via reflectors



Quality of light and efficiency

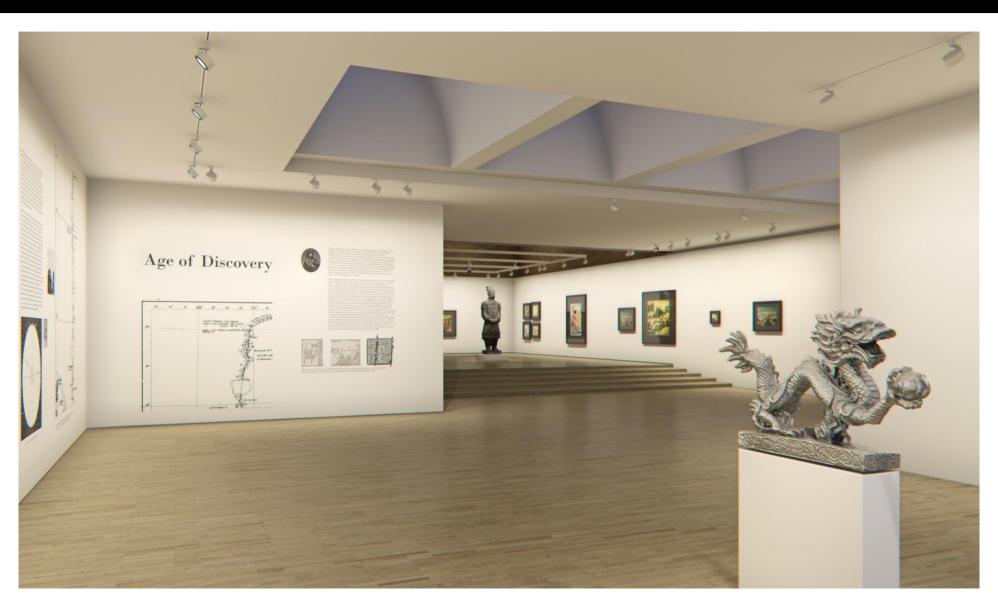
- High uniformity
- Maximum precision
- No imperfections
- No colour shifts
- Narrow light beams also possible
- No spill light losses
- Up to 10x higher efficiency (lx/W) compared to reflector luminaires

- Hotspot in the centre
- Blurred light beam edges
- Not clean beams (e.g. halos)
- Partly coloured light cone edges
- Only suitable for wide light beams
- High spill light losses (red lines)



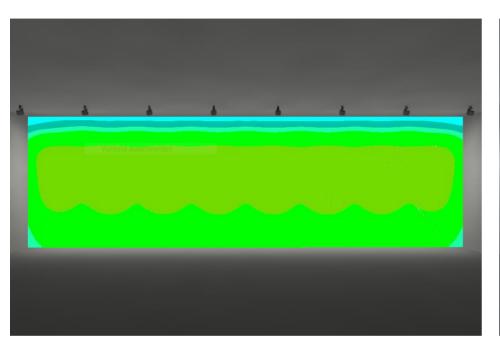
Case study

Achieving unity with vertical lighting



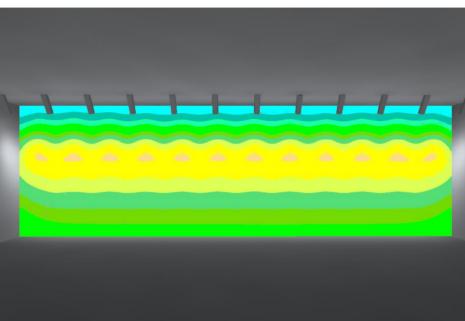
Case study

Achieving unity with vertical lighting



ERCO Spherolit lens technology

| Wallwash | |
|---------------------------------------|-----|
| Wattage per area (W/m²) | 4.0 |
| Uniformity (E _{min} /Ē) 0.66 | |
| Luminaires per 10m of wall | 8 |



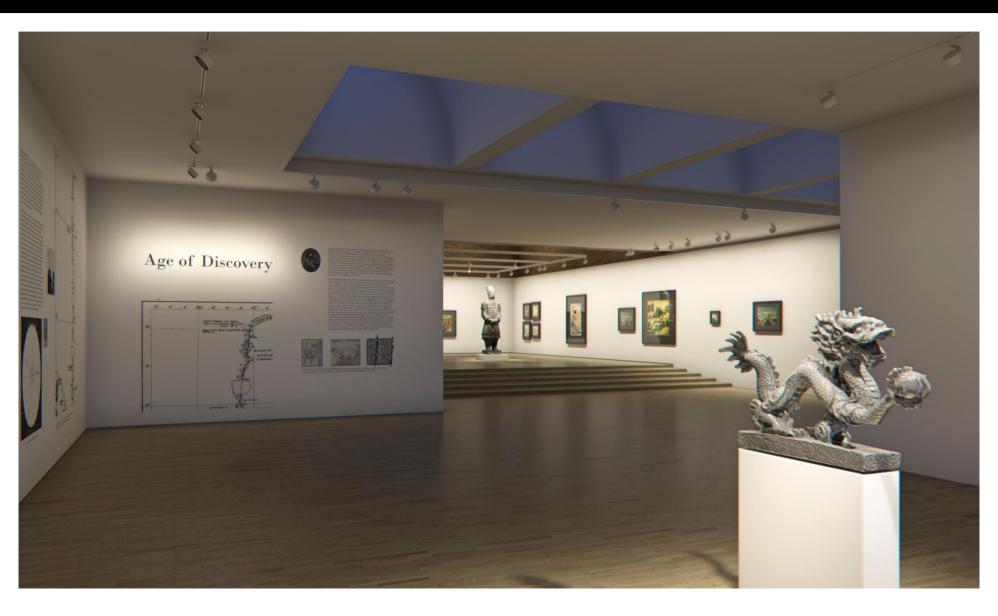
Conventional reflector technology

| Wallwasher reflector | | |
|--------------------------------------|-----|--------|
| Wattage per area (W/m ²) | 8.4 | + 110% |
| Uniformity (E _{min} /Ē) 0.5 | | - 24% |
| Luminaires per 10m of wall | 11 | + 37% |



Case study

Showcasing with differentiated light distributions



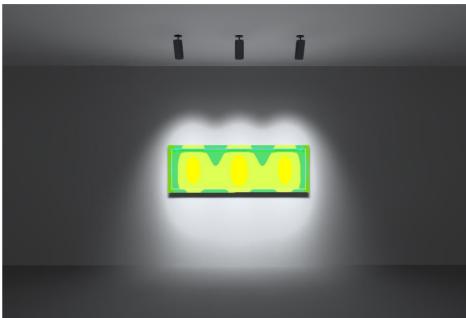
Case study

Showcasing with differentiated light distributions



ERCO Spherolit lens technology

| 15 |
|------|
| 19.0 |
| 1 |
| |



Conventional reflector technology

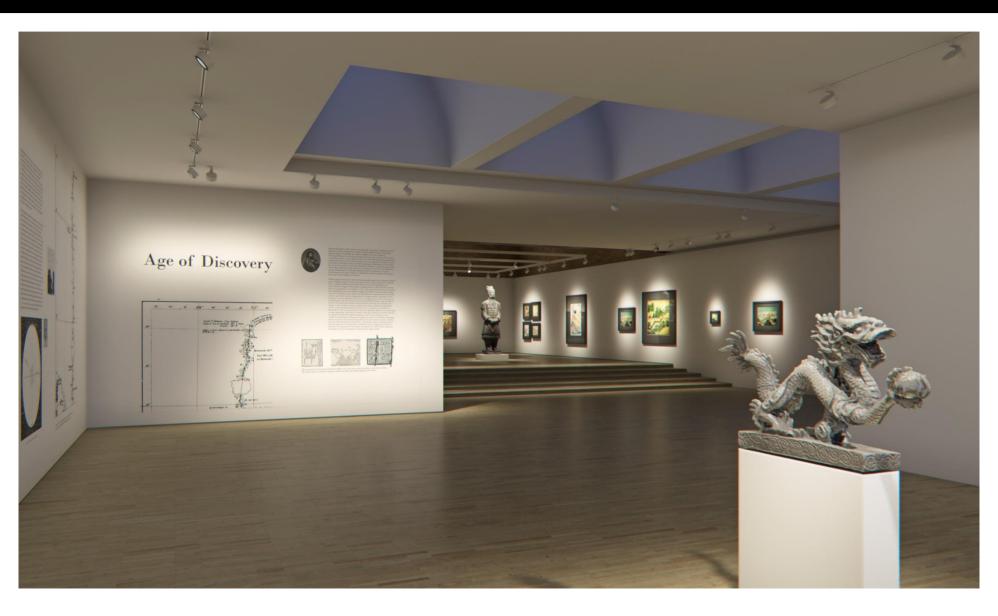
| Flood reflector | |
|--------------------|-----|
| Connected load (W) | 69 |
| Efficiency (lx/W) | 6.9 |
| No. of luminaires | 3 |

+ 360% - 67% + 200%



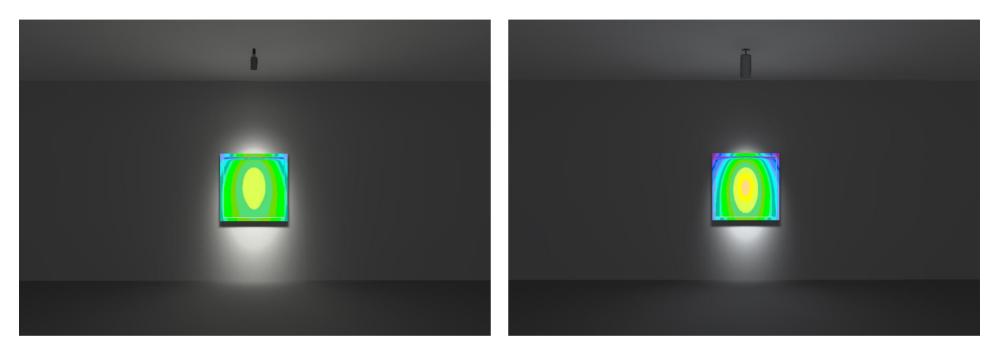
Case study

Creating hierarchies using lighting levels



Case study

Creating hierarchies using lighting levels



ERCO Spherolit lens technology

Spot Connected load (W): 8 Efficiency (lx/W) 35.1 Illuminance (lx) 281

Conventional reflector technology

| Spot reflector | | |
|---------------------|------|--------|
| Connected load (W): | 17 | + 113% |
| Efficiency (lx/W) | 15.4 | - 56% |
| Illuminance (lx) | 261 | - 7% |

Culture - Light for Art

ERC

Light for impressive exhibitions

The diverse range of lighting tasks in galleries and museums demand a flexible light infrastructure. Only in this way do exhibition organisers gain the flexibility to impressively execute their concepts.



Culture - Light for Art

Luminaire system





Culture – Light for Art Holistic designs with ERCO



A flexible infrastructure of light for inspiring, perception-orientated displays of art.

Brilliant LED light with excellent colour rendering for maximum conservation requirements.



Precise, interchangeable light distributions for impressive experiences of art.



